This document gives the course outline which will be covered in the XML training. This course will teach the developers how to use Creating XML-related documents, validating XML documents and Transforming XML documents.

XML Training

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SECTION 1: Introduction

- 1. The XML Galaxy
- 2. A First Look at XML
- 3. Markup Language History
- 4. Application of XML
- 5. Companion Standards
- 6. XML Software

SECTION 2: The XML Syntax

- 1. A First Look at the XML Syntax
- 2. Advanced Topics
- 3. Frequently Asked Questions on XML
- 4. Four Common Errors
- 5. XML Editors.
- 6. Three Applications of XML.

SECTION 3: XML Schemas

- 1. The DTD Syntax
- 2. Relationship Between the DTD and the Document
- 3. Entities and Notations
- 4. Designing DTDs

SECTION 4: Namespaces

- 1. The Problem Namespaces Solves
- 2. URIs
- 3. Scoping
- 4. Namespaces and DTD
- 5. Applications of Namespaces

SECTION 5: XSL Transformation

- 1. Why Styling?
- 2. XSL
- 3. Basic XSLT
- 4. Supporting a Different Medium
- 5. Advanced XSLT
- 6. Using XSLT to Extract Information

SECTION 6: XSL Formatting Objects and Cascading Style Sheet

- 1. Rendering XML Without HTML
- 2. The Basics of CSS
- 3. Flow Objects and Boxes
- 4. CSS Property Values
- 5. CSS and XML Editors
- 6. XSLFO

SECTION 7: The Parser and DOM

- 1. What Is a Parser?
- 2. The Parser and the Application
- 3. Document Object Model
- 4. Getting Started with DOM

SECTION 7: Alternative API: SAX

- 1. Alternative API: SAX
- SAX: The Alternative API
- 3. SAX Interfaces and Objects

SECTION 8: Writing XML

- 1. The Parser Mirror
- 2. Modifying a Document with DOM
- 3. DOM Methods to Create and Modify Documents
- 4. Creating a New Document with DOM
- 5. Using DOM to Create Documents
- 6. Creating Documents Without DOM
- 7. Creating Documents from Non-XML Data Structures
- 8. Doing Something with the XML Documents

SECTION 9: N-Tiered Architecture and XML

- 1. What Is an N-Tiered Application?
- 2. The XCommerce Application
- 3. How XML Helps
- 4. XML for the Data Tiers
- 5. XML on the Middle Tier
- 6. Creating Server-Side Programming Language

SECTION 10: Putting It All Together: An e-Commerce Example

- 1. Building XCommerce
- 2. Encapsulating XML Tools
- 3. The Data Tier
- 4. Viewer and Editor